

Nasir Perwaiz Butt

M.Sc. (Physics), M. Phil.

Assistant Professor

Govt. College Sargodha.

House No. 338 St. No. 7

Cheema Colony,

Sargodha.

# MECHANICS

Mechanics is a branch of Physics which deals with effects of forces on matter in the state of rest or motion.

## Vector Operation

### Introduction:

#### (i) Scalars:

The physical quantities which are completely described by their magnitude only are called scalars.

e.g. mass, length, time, density, energy, work, temperature, charge etc.

Scalars can be added, multiplied and subtracted by ordinary rules of algebra.

#### (ii) Vectors:

The physical quantities which are completely described by their magnitude as well as direction both are called vectors.

e.g. Force, Velocity, acceleration, momentum, torque, electric field, magnetic field etc.

Vectors are added, multiplied and subtracted by vector algebra. However parallel and antiparallel vectors are added or subtr. by ordinary algebra.

#### (iii) Unit Vector:

A vector having unit magnitude and direction along given vector is called a unit vector.

If we have a vector  $\vec{A}$ , then a unit vector in the

2

direction of  $\vec{A}$  is written as;

$$\hat{A} = \frac{\vec{A}}{|\vec{A}|}$$

## Vector Addition

The process in which two or more than two vectors are added to get a single vector is called vector addition.

### Resultant vector

It is sum of two or more vectors which alone has the same effect as the combined effect of all the vectors to be added.

### Rectangular Components:

The components of a vector perpendicular to each other are called the rectangular components.

### Vector in 3 dimension

Consider a vector  $\vec{V}$  represented by  $\vec{OP}$  in space as shown. This vector can be decomposed into three mutual perpendicular components along  $x$ ,  $y$ , and  $z$ -axis. Let these components are denoted by  $\vec{V}_x$ ,  $\vec{V}_y$ , and  $\vec{V}_z$ . These components form three sides of a rectangular parallelepiped as shown.

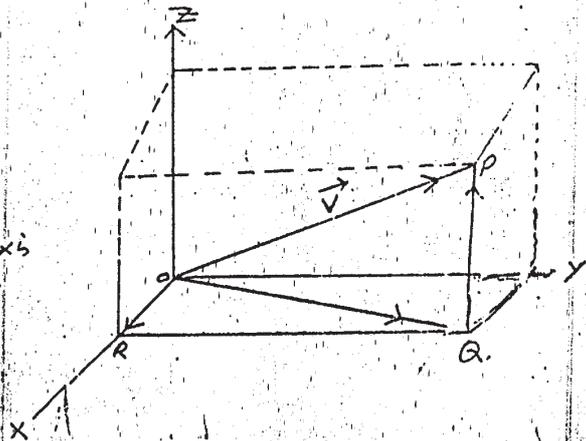
Draw perpendicular  $PQ$  from  $P$  to  $xy$ -plane, then

$$\vec{OP} = \vec{OQ} + \vec{QP}$$

As vector  $\vec{QP}$  is along  $z$ -axis

So it is denoted by  $\vec{V}_z$

$$\therefore \vec{V} = \vec{OQ} + \vec{V}_z \quad \text{--- (1)}$$



3

Now draw  $\perp$  QR on x-axis, then

$$\vec{OQ} = \vec{OR} + \vec{RQ}$$

$\vec{OR}$  is along x-axis and is called x-component.

It is denoted by  $\vec{V}_x$ .  $\vec{RQ}$  is along y-axis and is called y-component. It is denoted by  $\vec{V}_y$ .

$$\text{Then } \vec{OQ} = \vec{V}_x + \vec{V}_y$$

$\therefore$  equ. (1) becomes

$$\vec{V} = \vec{V}_x + \vec{V}_y + \vec{V}_z$$

If  $\hat{i}$ ,  $\hat{j}$  and  $\hat{k}$  denote the unit vectors along x-axis, y-axis and z-axis respectively, then

$$\vec{V}_x = V_x \hat{i}, \quad \vec{V}_y = V_y \hat{j}, \quad \vec{V}_z = V_z \hat{k}$$

$$\therefore \vec{V} = V_x \hat{i} + V_y \hat{j} + V_z \hat{k}$$

The magnitude of  $\vec{V}$  is written as;

$$V = \sqrt{V_x^2 + V_y^2 + V_z^2}$$

x ————— x

## Direction Cosines

Fig shows a vector  $\vec{A}$  in space.

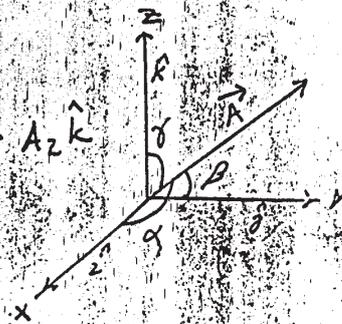
This vector makes angles  $\alpha$ ,  $\beta$  and  $\gamma$  with x, y, and z-axis respectively.

then

$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

Now unit vector  $\hat{A}$  is given by

$$\hat{A} = \frac{\vec{A}}{|\vec{A}|}$$



4

$$\hat{A} = \frac{A_x \hat{i} + A_y \hat{j} + A_z \hat{k}}{|\hat{A}|}$$

OR

$$\hat{A} = \frac{A_x}{|\hat{A}|} \hat{i} + \frac{A_y}{|\hat{A}|} \hat{j} + \frac{A_z}{|\hat{A}|} \hat{k} \quad \text{--- (1)}$$

Now

$$\cos \alpha = \frac{A_x}{|\hat{A}|}$$

$$\cos \beta = \frac{A_y}{|\hat{A}|}$$

$$\cos \gamma = \frac{A_z}{|\hat{A}|}$$

∴ Equn. (1) becomes

$$\hat{A} = \cos \alpha \hat{i} + \cos \beta \hat{j} + \cos \gamma \hat{k}$$

Where  $\cos \alpha$ ,  $\cos \beta$  and  $\cos \gamma$  are called direction cosines, of vector  $\hat{A}$ . These direction cosines fix a vector in space. They are denoted as;

$$\cos \alpha = l$$

$$\cos \beta = m$$

$$\cos \gamma = n$$

So the above expression becomes;

$$\hat{A} = l \hat{i} + m \hat{j} + n \hat{k} \quad \text{--- (2)}$$

This shows that direction cosines are scalar.

Taking magnitude of both sides, we get

$$|\hat{A}| = \sqrt{l^2 + m^2 + n^2}$$

$$1 = \sqrt{l^2 + m^2 + n^2} \quad \therefore |\hat{A}| = 1$$

Squaring both sides, we get

$$l^2 + m^2 + n^2 = 1$$

So we find that sum of squares of direction cosines is equal to unity.

### Problem

Find the length (i.e., the magnitude) of the vector  $\vec{A} = 2\hat{i} + 3\hat{j} + 6\hat{k}$ . Also, calculate the angles which this vector makes with the axes of  $x$ ,  $y$  and  $z$ .

Solution:

The magnitude is given by

$$A^2 = A_x^2 + A_y^2 + A_z^2$$

Here,

$$A_x = 2, \quad A_y = 3, \quad A_z = 6$$

$$A^2 = 2^2 + 3^2 + 6^2$$

$$A^2 = 4 + 9 + 36$$

$$A^2 = 49$$

$$A = 7 \text{ Ans.}$$

Let  $\vec{A}$  makes an angle  $\alpha$ ,  $\beta$  and  $\gamma$  with  $x$ ,  $y$ , and  $z$ -axis respectively. Then

$$\cos \alpha = \frac{A_x}{A} = \frac{2}{7} = 0.285$$

$$\cos \alpha = 0.285$$

$$\alpha = \cos^{-1} 0.285$$

$$\alpha = 73^\circ \text{ Ans.}$$

$$\cos \beta = \frac{A_y}{A} = \frac{3}{7} = 0.428$$

$$\beta = \cos^{-1} 0.428$$

6

$$\boxed{B = 65^\circ} \text{ Ans.}$$

and

$$\cos \gamma = \frac{A_z}{A} = \frac{6}{7} = 0.857$$

$$\gamma = \cos^{-1} 0.857$$

$$\boxed{\gamma = 31^\circ} \text{ Ans.}$$

x ————— x

### Problem:

Find the resultant of the vectors:

$$A = 1i + 2j - 8k$$

$$B = 2i + 2j + 6k$$

$$C = 1i + 2j + 14k$$

Solution:

If the resultant vector be  $\vec{R}$  then

$$R_x = A_x + B_x + C_x = 1 + 2 + 1 = 4$$

$$R_y = A_y + B_y + C_y = 2 + 2 + 2 = 6$$

$$R_z = A_z + B_z + C_z = -8 + 6 + 14 = 12$$

The magnitude of  $\vec{R}$  is given by

$$R = \sqrt{R_x^2 + R_y^2 + R_z^2}$$

$$= \sqrt{(4)^2 + (6)^2 + (12)^2}$$

$$= \sqrt{16 + 36 + 144}$$

$$= \sqrt{196}$$

$$\boxed{R = 14} \text{ Ans}$$

The direction of  $\vec{R}$  is given by the angles  $\alpha$ ,  $\beta$  and  $\gamma$  which  $\vec{R}$  makes with  $x$ ,  $y$ , and  $z$ -axis respectively.

Now

$$\cos \alpha = \frac{R_x}{R} = \frac{4}{14} = 0.2857$$

$$\alpha = \cos^{-1} 0.2857$$

$$\boxed{\alpha = 73.4^\circ}$$

$$\cos \beta = \frac{R_y}{R} = \frac{6}{14} = 0.4286$$

$$\beta = \cos^{-1} 0.4286$$

7

$$\beta = 64.6^\circ$$

$$\cos \gamma = \frac{R_z}{R} = \frac{12}{14} = 0.857$$

$$\gamma = \cos^{-1} 0.857$$

$$\gamma = 31^\circ$$

x ——— x

## Problem:

Find the angle between the direction of the vector given by the difference of the following two vectors and the z-axis:—

$$A = 5\sqrt{2}i + 4\sqrt{2}j + 10k$$

$$B = 2\sqrt{2}i + \sqrt{2}j + 2k$$

Solution:

Suppose the difference  $\vec{A} - \vec{B} = \vec{R}$

then

$$R_x = (A_x - B_x) = 5\sqrt{2} - 2\sqrt{2} = 3\sqrt{2}$$

$$R_y = (A_y - B_y) = 4\sqrt{2} - \sqrt{2} = 3\sqrt{2}$$

$$R_z = (A_z - B_z) = 10 - 2 = 8$$

$$R^2 = R_x^2 + R_y^2 + R_z^2$$

$$= (3\sqrt{2})^2 + (3\sqrt{2})^2 + (8)^2$$

$$= 18 + 18 + 64$$

$$= 100$$

$$R = 10$$

$\vec{R}$  makes an angle  $\gamma$  with z-axis then

$$\cos \gamma = \frac{R_z}{R} = \frac{8}{10} = 0.8$$

$$\gamma = \cos^{-1} 0.8$$

$$\gamma = 37^\circ \text{ Ans.}$$

## Spherical Polar Coordinates:

Consider a vector  $\vec{A}$  in three direction dimension having components  $\vec{A}_x$ ,  $\vec{A}_y$  and  $\vec{A}_z$ .

Draw projection of  $\vec{A}$  on  $x$ - $y$ -plane.

The angle  $\theta$  b/w  $\vec{A}$  and  $z$ -axis is called polar angle. Then angle  $\phi$  b/w  $x$ -axis and projection of  $\vec{A}$  in the  $x$ - $y$ -plane is called Azimuthal angle.

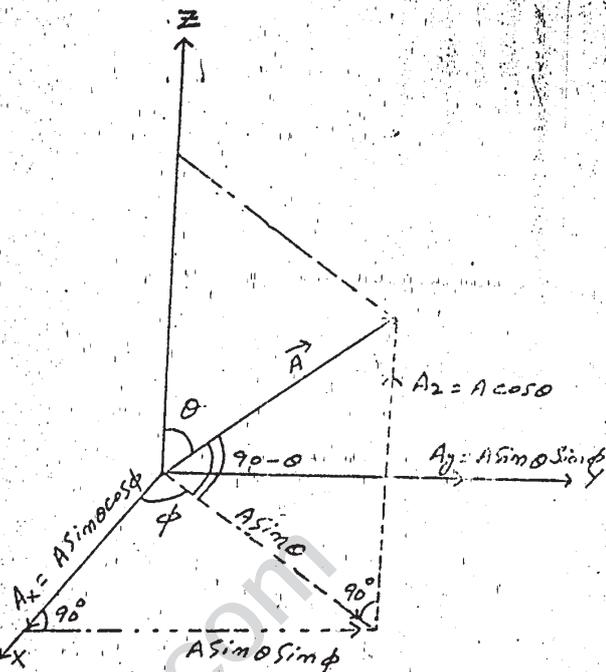
From the fig. it is clear that

$$A_x = A \sin \theta \cos \phi$$

$$A_y = A \sin \theta \sin \phi$$

$$A_z = A \cos \theta$$

Here  $A$ ,  $\theta$  and  $\phi$  or  $(r, \theta, \phi)$  are called spherical polar coordinates



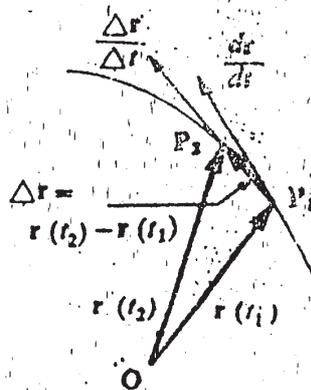
### Applications:

The spherical polar coordinates are superior than cartesian coordinates for the study of physical problems. e.g. the gravitational force of the earth on distant objects has the symmetry of a sphere and its properties can be described in an easy way by the help of spherical polar coordinates.

## Vector Derivative

Consider a particle moving along a curved path as shown. Its position at any time is given by a vector  $\vec{r}(t)$ . With the passage of time, the direction & magnitude of this vector may change.

Let  $\vec{r}(t_1)$  and  $\vec{r}(t_2)$  denote the positions of the particle at times  $t_1$  and  $t_2$  then  $\Delta \vec{r} = \vec{r}(t_2) - \vec{r}(t_1)$  is



Fig

a vector  $\vec{r}$  shown. This vector  $\Delta \vec{r}$  is represented by the chord  $\overline{P_1 P_2}$ .

Thus  $\Delta \vec{r} = \text{Chord } \overline{P_1 P_2}$

$\frac{\Delta \vec{r}}{\Delta t}$  is also a vector collinear with  $\Delta \vec{r}$ . As  $\Delta t \rightarrow 0$ , point  $P_2$  approaches point  $P_1$ , and chord  $\overline{P_1 P_2}$  becomes the tangent at  $P_1$ . When  $\Delta t \rightarrow 0$ , the ratio  $\frac{\Delta \vec{r}}{\Delta t}$  is written as  $\frac{d\vec{r}}{dt}$  and is called derivative of  $\vec{r}$  w.r.t. time. But by definition  $\frac{d\vec{r}}{dt}$  is the velocity of the particle.

Thus  $\frac{d\vec{r}}{dt} = \vec{v}$

The acceleration being rate of change of velocity is given by

$$\vec{a} = \frac{d\vec{v}}{dt} = \frac{d}{dt} \left( \frac{d\vec{r}}{dt} \right)$$

$$\vec{a} = \frac{d^2 \vec{r}}{dt^2}$$

In cartesian coordinates

$$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

$$\frac{d\vec{r}}{dt} = \frac{dx}{dt}\hat{i} + \frac{dy}{dt}\hat{j} + \frac{dz}{dt}\hat{k}$$

$$\vec{v} = v_x\hat{i} + v_y\hat{j} + v_z\hat{k}$$

Now the position vector of the moving particle can also be written as,

$$\vec{r}(t) = r(t)\hat{r}(t)$$

Then the derivative of  $\vec{r}(t)$  is defined as,

$$\frac{d\vec{r}}{dt} = \frac{d}{dt} [r(t)\hat{r}(t)]$$

$$\frac{d\vec{r}}{dt} = \lim_{\Delta t \rightarrow 0} \frac{\vec{r}(t+\Delta t) - \vec{r}(t)}{\Delta t}$$

$$\frac{d\vec{r}}{dt} = \lim_{\Delta t \rightarrow 0} \frac{r(t+\Delta t)\hat{r}(t+\Delta t) - r(t)\hat{r}(t)}{\Delta t}$$

By Taylor's Theorem

$$r(t+\Delta t) = r(t) + \frac{dr}{dt} \Delta t$$

and  $\hat{r}(t+\Delta t) = \hat{r}(t) + \frac{d\hat{r}}{dt} \Delta t$

$$\therefore \frac{d\vec{r}}{dt} = \lim_{\Delta t \rightarrow 0} \frac{[r(t) + \frac{dr}{dt} \Delta t] [\hat{r}(t) + \frac{d\hat{r}}{dt} \Delta t] - r(t) \hat{r}(t)}{\Delta t}$$

$$\frac{d\vec{r}}{dt} = \lim_{\Delta t \rightarrow 0} \frac{r(t) \hat{r}(t) + r(t) \frac{d\hat{r}}{dt} \Delta t + \frac{dr}{dt} \Delta t \hat{r}(t) + \frac{dr}{dt} \frac{d\hat{r}}{dt} (\Delta t)^2 - r(t) \hat{r}(t)}{\Delta t}$$

$$\therefore \frac{d\vec{r}}{dt} = \lim_{\Delta t \rightarrow 0} \frac{r(t) \frac{d\hat{r}}{dt} \Delta t + \frac{dr}{dt} \Delta t \hat{r}(t) + \frac{dr}{dt} \frac{d\hat{r}}{dt} (\Delta t)^2}{\Delta t}$$

$$= \lim_{\Delta t \rightarrow 0} \frac{\Delta t [r(t) \frac{d\hat{r}}{dt} + \frac{dr}{dt} \hat{r}(t)] + (\Delta t)^2 [\frac{dr}{dt} \frac{d\hat{r}}{dt}]}{\Delta t}$$

$$= \lim_{\Delta t \rightarrow 0} \frac{\Delta t [r(t) \frac{d\hat{r}}{dt} + \frac{dr}{dt} \hat{r}(t)]}{\Delta t} + \frac{(\Delta t)^2 [\frac{dr}{dt} \frac{d\hat{r}}{dt}]}{\Delta t}$$

$$= \lim_{\Delta t \rightarrow 0} r(t) \frac{d\hat{r}}{dt} + \frac{dr}{dt} \hat{r}(t) + \Delta t \left( \frac{dr}{dt} \frac{d\hat{r}}{dt} \right)$$

Now taking  $\Delta t \rightarrow 0$ , we get

$$\frac{d\vec{r}}{dt} = r(t) \frac{d\hat{r}}{dt} + \frac{dr}{dt} \hat{r}(t)$$

$$\vec{v} = \frac{dr}{dt} \hat{r}(t) + r(t) \frac{d\hat{r}}{dt}$$

This is of the form

$$\frac{d}{dt} (a\vec{b}) = \frac{da}{dt} \vec{b} + a \frac{d\vec{b}}{dt}$$

In eqn. ①  $\frac{dr}{dt}$  gives change in magnitude of  $\vec{r}$  and  $\frac{d\hat{r}}{dt}$  " " " " direction of  $\vec{r}$ .

$$\frac{d\vec{r}}{dt} = \vec{v}$$

Similarly,

$$(i) \frac{d}{dt} (\vec{A} + \vec{B}) = \frac{d\vec{A}}{dt} + \frac{d\vec{B}}{dt}$$

$$(ii) \frac{d}{dt} (\vec{A} \cdot \vec{B}) = \frac{d\vec{A}}{dt} \cdot \vec{B} + \vec{A} \cdot \frac{d\vec{B}}{dt}$$

$$(iii) \frac{d}{dt} (\vec{A} \times \vec{B}) = \frac{d\vec{A}}{dt} \times \vec{B} + \vec{A} \times \frac{d\vec{B}}{dt}$$

## Circular Motion (v. Imp.)

The position vector of a body revolving in a circle is given by;

$$\vec{r}(t) = r \hat{n}(t)$$

Suppose that the centre of the circle is at origin  $O$ . Now the magnitude of  $\vec{r}$  remains constant and the unit vector  $\hat{n}(t)$  rotates at a constant rate. A circular motion is an example of a motion in two dimensions i.e. in a plane. So  $\hat{n}(t)$  can be written as;

$$\hat{n}(t) = \cos \theta \hat{i} + \sin \theta \hat{j}$$

$$\theta = \omega t$$

$$\therefore \hat{n}(t) = \cos \omega t \hat{i} + \sin \omega t \hat{j} \quad \text{--- (1)}$$

where  $\omega$  is the angular velocity which is constant.

The linear velocity of a body is then given as;

$$\vec{v} = \frac{d\vec{r}}{dt} = \frac{d}{dt} (r \hat{n}(t))$$

$$\vec{v} = \frac{d}{dt} [r \hat{n}(t)]$$

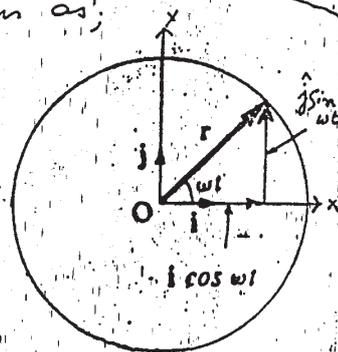
$$\vec{v} = r \frac{d}{dt} \hat{n}(t)$$

By putting the value of  $\hat{n}(t)$  from equ. (1), we get

$$\vec{v} = r \frac{d}{dt} [\cos \omega t \hat{i} + \sin \omega t \hat{j}]$$

$$\vec{v} = r (-\sin \omega t (\omega) \hat{i} + \cos \omega t (\omega) \hat{j})$$

$$\begin{aligned} \because r &= x\hat{i} + y\hat{j} \\ \vec{r} &= r \cos \theta \hat{i} \\ &\quad + r \sin \theta \hat{j} \\ \vec{r} &= r (\cos \theta \hat{i} + \sin \theta \hat{j}) \\ \hat{n} &= \cos \theta \hat{i} + \sin \theta \hat{j} \end{aligned}$$



12

$$\vec{v} = r(-\omega \sin \omega t \hat{i} + \omega \cos \omega t \hat{j})$$

$$\vec{v} = -r\omega \sin \omega t \hat{i} + r\omega \cos \omega t \hat{j}$$

Magnitude of velocity  $\vec{v}$  is given by,

$$V = \sqrt{r^2 \omega^2 \sin^2 \omega t + r^2 \omega^2 \cos^2 \omega t}$$

$$V = \sqrt{r^2 \omega^2 (\sin^2 \omega t + \cos^2 \omega t)}$$

$$V = \sqrt{r^2 \omega^2 (1)}$$

$$V = r\omega$$

Now for acceleration;

$$\vec{a} = \frac{d\vec{v}}{dt}$$

$$\vec{a} = \frac{d}{dt} (-r\omega \sin \omega t \hat{i} + r\omega \cos \omega t \hat{j}) \quad \because r\omega = \text{const.}$$

$$\vec{a} = -r\omega \frac{d}{dt} (-\sin \omega t (\omega) \hat{i} + \cos \omega t (\omega) \hat{j})$$

$$= r\omega (-\cos \omega t (\omega) \hat{i} - \sin \omega t (\omega) \hat{j})$$

$$= r\omega (-\omega \cos \omega t \hat{i} - \omega \sin \omega t \hat{j})$$

$$= -r\omega\omega (\cos \omega t \hat{i} + \sin \omega t \hat{j})$$

$$\vec{a} = -r\omega^2 \hat{r}(t)$$

$$\because \cos \omega t \hat{i} + \sin \omega t \hat{j} = \hat{r}(t)$$

$$\vec{a} = -\omega^2 r \hat{r}(t)$$

$$\because r \hat{r}(t) = \vec{r}$$

$$\vec{a} = -\omega^2 \vec{r}$$

The magnitude of this acceleration is given by;

$$a = \omega^2 r$$

The -ve sign in equ. (b) shows that acceleration is directed towards the origin i.e. towards centre of the circle and equ. (c) shows that magnitude of acceleration  $\vec{a}$  is proportional to the distance from the centre 'o' i.e. origin.

∴ Equ. (2) becomes

$$v = r\omega \Rightarrow \omega = \frac{v}{r}$$

$$a = \frac{v^2}{r}$$

$$a = \frac{v^2}{r}$$

This is called the centripetal acceleration

x-----x

### Scalar Field:

Consider a scalar 'U' eg temperature or density of a medium, which changes from point to point.

"The region in which, the scalar varies from point to point is called scalar field."

A scalar function independent of time is called stationary scalar field.

### Vector Field:

Consider a vector  $\vec{V}$  e.g. electric intensity which changes from point to point,

"The region in which the vector varies from point to point is called vector field."

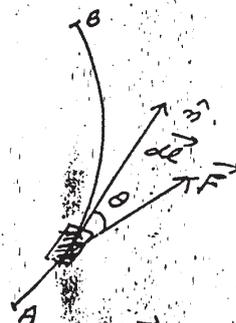
x-----x

### Line Integral:

Consider a vector  $\vec{F}$  at point 'P' of curve AB of length 'l' as shown. Take a small element of length 'dl' of curve AB. then the dot product of  $\vec{F}$  and  $\vec{dl}$  is given by;

$$\begin{aligned} \vec{F} \cdot \vec{dl} &= F \cos \theta \, dl \\ &= F \cdot \hat{n} \, dl \end{aligned}$$

where  $\hat{n}$  is unit vector in the direction of  $\vec{dl}$ . Integrating the above expression over the entire length 'l', we get



14

$$\int_A^B \vec{F} \cdot d\vec{l} = \int_l \vec{F} \cdot d\vec{l} = \int_l F \cdot \hat{n} dl = \int_l F dl \cos \alpha$$

This integral is called line integral of vector along the curve AB.

The common example of line integral is the definition of work.

### Surface Integral:

Consider a vector  $\vec{F}$  at point 'P' of a surface  $S$ . Take a small surface of element  $ds$ . Then

$$\vec{F} \cdot d\vec{s} = \vec{F} \cdot \hat{n} ds = F ds \cos \alpha$$

where  $\alpha$  is the angle between  $\vec{F}$  and outward drawn normal to  $ds$ .  $\hat{n}$  is a unit vector along  $ds$ .

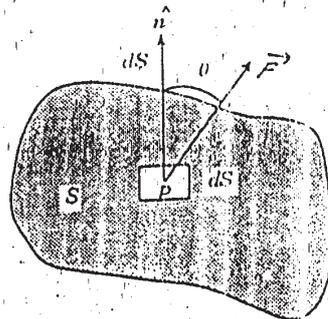
By integrating the above expression over whole surface we get;

$$\int_S \vec{F} \cdot d\vec{s} = \int_S \vec{F} \cdot \hat{n} ds = \int_S F ds \cos \alpha$$

It is called the surface integral of vector  $\vec{F}$  over the whole surface.

If  $\vec{F}$  is the velocity of fluid at any point, then  $\int \vec{F} \cdot d\vec{s}$  called the rate of flow.

If  $\vec{F}$  is the electric or magnetic field strength then  $\int \vec{F} \cdot d\vec{s}$  gives the magnetic flux (total flux.)



### Volume Integral:

Consider a close surface having uniform volume charge density ( $\rho$ ). Take a small element of

volume  $dv$  having mass  $dm$ . then

$$\rho = \frac{dm}{dv}$$

$$dm = \rho dv$$

Integrating over the whole volume, we get

$$\int dm = \int \rho dv \quad \text{where } \int dm = \text{Total mass}$$

$\int dm = \int \rho dv$  is called volume integral.

$$\int dm = \iiint \rho dx dy dz$$

### FACTORS:

"These" are the quantities whose operation on a function gives a new function. Operators always operate on something placed after them. There are many types of operators,

- (i) Number operator ( $a, 2a, 3a, \dots, na$ ).
- (ii) Differential operators ( $\frac{dx}{dt}, \frac{d^2x}{dt^2}$  etc.)
- (iii) Integral Operators ( $\int dt, \int dx$  etc.)
- (iv) Logarithmic Operators ( $\log_{10} 100$ ).
- (v) Antilog Operator ( $\text{Antilog}(\log_{10} 100)$ ).

But now we shall introduce a vector differential operator, called "del" denoted by  $\vec{\nabla}$ .

$\vec{\nabla}$  is written as;

$$\vec{\nabla} = \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k}$$

It can operate both on scalar and vector.

### Operation of $\vec{\nabla}$

We can perform different-operations with  $\vec{\nabla}$  as shown below,

### Gradient Operation:

"The operation of  $\vec{\nabla}$  on a scalar

16

function is called gradient operation. If we have a scalar function  $U$ , then

$$\vec{\nabla} U = \text{grad } U$$

Note that  $\text{grad } U$  is a vector. In cartesian coordinate  $\vec{\nabla} U$  is written as;

$$\vec{\nabla} U = \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) U$$

$$\vec{\nabla} U = \frac{\partial U}{\partial x} \hat{i} + \frac{\partial U}{\partial y} \hat{j} + \frac{\partial U}{\partial z} \hat{k}$$

### (ii) Divergence Operation:

"The operation of  $\vec{\nabla}$  on a vector function through dot product is called divergence operation"

If we have a vector function  $\vec{V}$ , then

$$\vec{\nabla} \cdot \vec{V} = \text{div } \vec{V}$$

Note that  $\text{div } \vec{V}$  is a scalar.  $\vec{\nabla} \cdot \vec{V} = \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \cdot (V_x \hat{i} + V_y \hat{j} + V_z \hat{k})$

$$\vec{\nabla} \cdot \vec{V} = \left( \frac{\partial V_x}{\partial x} + \frac{\partial V_y}{\partial y} + \frac{\partial V_z}{\partial z} \right)$$

$$\vec{\nabla} \cdot \vec{V} = \text{div}$$

### (iii) Curl Operation:

"The operation of  $\vec{\nabla}$  on a vector function through cross product is called curl operation." If we have a vector function  $\vec{V}$  then

$$\vec{\nabla} \times \vec{V} = \text{Curl } \vec{V}$$

Note that  $\text{curl } \vec{V}$  is a vector. In cartesian coordinate,  $\text{curl } \vec{V}$  is written as;

$$\vec{\nabla} \times \vec{V} = \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \times (V_x \hat{i} + V_y \hat{j} + V_z \hat{k})$$

$$\vec{\nabla} \times \vec{V} = \left( \frac{\partial V_z}{\partial y} - \frac{\partial V_y}{\partial z} \right) \hat{i} + \left( \frac{\partial V_x}{\partial z} - \frac{\partial V_z}{\partial x} \right) \hat{j} + \left( \frac{\partial V_y}{\partial x} - \frac{\partial V_x}{\partial y} \right) \hat{k}$$

$$\vec{\nabla} \times \vec{V} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ V_x & V_y & V_z \end{vmatrix}$$

$$\therefore \text{Curl } = \vec{\nabla} \times$$

## Sample Problem

Example : 1.8

A particle moves along a curve whose parametric equations are

$$x = e^{-t}, y = 2 \cos 3t, z = 2 \sin 3t,$$

where  $t$  is the time.

(a) Determine its velocity and acceleration at any time.

(b) Find the magnitude of the velocity and acceleration at  $t=0$ .

Solution:

(a)  $\vec{v} = ?$        $\vec{a} = ?$

As  $x = e^{-t}$  ,  $y = 2 \cos 3t$  ,  $z = 2 \sin 3t$

Differentiating both sides w.r.t 't'

$$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

$$\vec{r} = e^{-t}\hat{i} + 2 \cos 3t \hat{j} + 2 \sin 3t \hat{k}$$

$$\frac{d\vec{r}}{dt} = \frac{d}{dt} [e^{-t}\hat{i} + 2 \cos 3t \hat{j} + 2 \sin 3t \hat{k}]$$

$$\vec{v} = -e^{-t}\hat{i} + 2(-\sin 3t)(3)\hat{j} + 2(\cos 3t)(3)\hat{k}$$

$$\vec{v} = -e^{-t}\hat{i} - 6 \sin 3t \hat{j} + 6 \cos 3t \hat{k} \quad \text{--- Ans-I} \quad \text{equ. ①}$$

Now

$$\vec{a} = \frac{d\vec{v}}{dt}$$

$$\vec{a} = \frac{d}{dt} [-e^{-t}\hat{i} - 6 \sin 3t \hat{j} + 6 \cos 3t \hat{k}]$$

$$= e^{-t}\hat{i} - 6(\cos 3t)(3)\hat{j} + 6(-\sin 3t)(3)\hat{k}$$

$$\vec{a} = e^{-t}\hat{i} - 18 \cos 3t \hat{j} - 18 \sin 3t \hat{k} \quad \text{--- Ans-II} \quad \text{equ. ②}$$

(b)  $v = ?$  at  $t=0$   
 $a = ?$  at  $t=0$

By putting  $t=0$  in equation ①, we get

$$\vec{v} = -\frac{1}{e^0}\hat{i} - 6 \sin 0^\circ \hat{j} + 6 \cos 0^\circ \hat{k}$$

$$\vec{v} = -\hat{i} + 6\hat{k}$$

Magnitude of velocity is given by;

$$v = \sqrt{(-1)^2 + (6)^2}$$

18

$$v = \sqrt{1+36}$$

$$\boxed{v = \sqrt{37}} \text{ Ans.}$$

Now by putting  $t=0$  in equ. (2), we get

$$\vec{a} = \frac{1}{e^0} \hat{i} - 18 \cos 0 \hat{j} - 0 \hat{k}$$

$$\vec{a} = \hat{i} - 18 \hat{j}$$

Magnitude of acceleration is given by:

$$a = \sqrt{(1)^2 + (-18)^2}$$

$$a = \sqrt{1+324}$$

$$\boxed{a = \sqrt{325}} \text{ Ans.}$$

## Gradient of a Scalar

Consider a scalar  $U$ , e.g. temperature or density of a medium which changes from point to point. The region in which the scalar varies from point to point is called a scalar field. In such a field  $U$  has a definite value at each point. So  $U$  is a function of coordinates of point  $x, y$  and  $z$ .

$$U = U(x, y, z)$$

So if we move from point to point in a scalar field, the value of  $U$  changes continuously.

Consider two points 'P' and 'Q' in the scalar field. Let  $U$  and  $(U+du)$  be the values of scalar at point P and Q respectively.

Then by calculus

$$du = \frac{\partial U}{\partial x} dx + \frac{\partial U}{\partial y} dy + \frac{\partial U}{\partial z} dz \quad \text{--- (1)}$$

Where  $du$  gives the change in  $U$  when we move from 'P' to 'Q'.

Let

$$\vec{PQ} = d\vec{r}$$

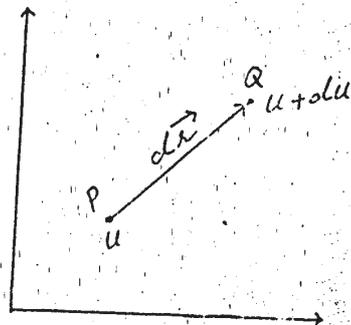
then

$$d\vec{r} = dx \hat{i} + dy \hat{j} + dz \hat{k}$$

Now equ. (1) can be written as

The dot product of two vectors; i.e.

$$du = \left( \frac{\partial U}{\partial x} \hat{i} + \frac{\partial U}{\partial y} \hat{j} + \frac{\partial U}{\partial z} \hat{k} \right) \cdot (dx \hat{i} + dy \hat{j} + dz \hat{k}) \quad \text{--- (2)}$$



where  $(\frac{\partial U}{\partial x} \hat{i} + \frac{\partial U}{\partial y} \hat{j} + \frac{\partial U}{\partial z} \hat{k})$  is called gradient of scalar and it gives the rate of change of scalar w.r.t. distance along  $x$ ,  $y$ , and  $z$  axes. It is written as  $\text{grad } U$ . It is a vector quantity.

$$\text{grad } U = \frac{\partial U}{\partial x} \hat{i} + \frac{\partial U}{\partial y} \hat{j} + \frac{\partial U}{\partial z} \hat{k}$$

$$\text{As } d\vec{r} = dx \hat{i} + dy \hat{j} + dz \hat{k}$$

So eqn. (2) becomes:

$$dU = \text{grad } U \cdot d\vec{r} \quad \text{--- (3)}$$

The magnitude of  $\text{grad } U$  is given by;

$$|\text{grad } U| = \sqrt{\left(\frac{\partial U}{\partial x}\right)^2 + \left(\frac{\partial U}{\partial y}\right)^2 + \left(\frac{\partial U}{\partial z}\right)^2}$$

For direction of  $\text{grad } U$  we suppose that  $P$  and  $Q$  lie on a level surface.

A level surface is that at which the value of a scalar  $U$  remains constant. i.e.  $U$  has same value at all points of the surface.

$$\therefore \text{At level surface } du = 0$$

$$\Rightarrow \text{grad } U \cdot d\vec{r} = 0$$

This shows that  $\text{grad } U$  is perpendicular to  $d\vec{r}$  i.e.  $\text{grad } U$  is perpendicular to the level surface.  $\text{grad } U$  can also be written as

$$\text{grad } U = \left(\frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k}\right) U$$

Now  $(\frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k})$  is a vector differential operator & is denoted by  $\vec{\nabla}$  called 'del'.

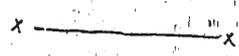
$$\therefore \text{grad } U = \vec{\nabla} U$$

Eqn. (3) shows that for a given magnitude of  $d\vec{r}$  the value of  $dU$  becomes maximum, when  $d\vec{r}$  is parallel to  $\text{grad } U$ . Since the scalar product of two vectors

20

is maximum when the angle between the two is zero.

Hence the maximum value of  $dU$  depends on the direction of  $\text{grad } U$ .



**Problem:**

Show that  $\vec{F} = -\text{grad } V$

where  $V$  is P.E of the body.

Solution: As we know that

$$dU = \text{grad } U \cdot d\vec{r}$$

Put  $U = V$ ;

$$dV = \text{grad } V \cdot d\vec{r} \quad \text{--- (1)}$$

As the body moves from high P.E to low P.E, the change in P.E is  $= -dV$ .

$-dV =$  work done on the body

$$-dV = \vec{F} \cdot d\vec{r}$$

OR

$$dV = -\vec{F} \cdot d\vec{r} \quad \text{--- (2)}$$

Comparing eqn. (1) and (2) we get,

$$-\vec{F} \cdot d\vec{r} = \text{grad } V \cdot d\vec{r}$$

$$\boxed{\vec{F} = -\text{grad } V}$$

Hence the proof.



**Problem:**

The potential energy of a body of mass  $m$  placed at a height  $h$  above the surface of the earth is  $mgh$ . Find the force of gravity (or weight) of the body.

Solution:

Here  $PE = V = mgh \quad \text{--- (1)}$

As  $\vec{F} = -\text{grad } V$

$$\vec{F} = -\left(\frac{\partial V}{\partial x} \hat{i} + \frac{\partial V}{\partial y} \hat{j} + \frac{\partial V}{\partial z} \hat{k}\right) \quad \text{--- (2)}$$

Put  $b=y$  in above equ. (1), we get

$$V = mgy$$

Put this  $V = mgy$  in equ. (a), we get

$$\vec{F} = -\frac{\partial}{\partial x} mgy \hat{i} - \frac{\partial}{\partial y} mgy \hat{j} - \frac{\partial}{\partial z} mgy \hat{k}$$

$$\vec{F} = -\frac{\partial}{\partial y} mgy \hat{j}$$

$$\boxed{\vec{F} = -mg \hat{j}}$$

Force of gravity acts in the downward direction.  
 Magnitude of gravity =  $mg$  × \_\_\_\_\_ ×

**Problem:**

Prove that

- (i)  $\text{grad } \phi \cdot d\vec{r} = \vec{\nabla} \phi \cdot d\vec{r}$
- (ii)  $\text{grad } \phi = \vec{\nabla} \phi$

Solution

(i) by definition

$$\vec{\nabla} = \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right)$$

$$\vec{\nabla} \phi = \frac{\partial \phi}{\partial x} \hat{i} + \frac{\partial \phi}{\partial y} \hat{j} + \frac{\partial \phi}{\partial z} \hat{k}$$

Now  $\vec{\nabla} \phi \cdot d\vec{r} = \left( \frac{\partial \phi}{\partial x} \hat{i} + \frac{\partial \phi}{\partial y} \hat{j} + \frac{\partial \phi}{\partial z} \hat{k} \right) \cdot (dx \hat{i} + dy \hat{j} + dz \hat{k})$

$$\vec{\nabla} \phi \cdot d\vec{r} = \frac{\partial \phi}{\partial x} dx + \frac{\partial \phi}{\partial y} dy + \frac{\partial \phi}{\partial z} dz \quad \text{--- (1)}$$

But we know that

$$d\phi = \frac{\partial \phi}{\partial x} dx + \frac{\partial \phi}{\partial y} dy + \frac{\partial \phi}{\partial z} dz$$

22

But

$$d\phi = \text{grad } \phi \cdot d\vec{r}$$

$$\text{grad } \phi \cdot d\vec{r} = \frac{\partial \phi}{\partial x} dx + \frac{\partial \phi}{\partial y} dy + \frac{\partial \phi}{\partial z} dz \quad \text{--- (1)}$$

Comparing eq. (1) and eq. (2), we get

$$\boxed{\text{grad } \phi \cdot d\vec{r} = \vec{\nabla} \phi \cdot d\vec{r}} \quad \text{Hence the proof}$$

### Alternate Method:

(i) Prove that  $\text{grad } \phi \cdot d\vec{r} = \vec{\nabla} \phi \cdot d\vec{r}$

As

$$\text{grad } \phi = \frac{\partial \phi}{\partial n} \hat{n}$$

$$\therefore \text{grad } \phi \cdot d\vec{r} = \frac{\partial \phi}{\partial n} \hat{n} \cdot d\vec{r}$$

$$= \frac{\partial \phi}{\partial n} dr \cos \theta$$

$$\begin{aligned} \cos \theta &= \frac{dn}{dr} \\ dr \cos \theta &= dn \end{aligned}$$

$$\therefore \text{grad } \phi \cdot d\vec{r} = \frac{\partial \phi}{\partial n} dn \quad \text{--- (1)}$$



As  $\phi$  is a function of one variable

$$\therefore \frac{\partial \phi}{\partial n} = \frac{d\phi}{dn}$$

eq. (1) becomes

$$\text{grad } \phi \cdot d\vec{r} = \frac{d\phi}{dn} dn$$

$$\text{grad } \phi \cdot d\vec{r} = d\phi \quad \text{--- (2)}$$

But

$$d\phi = \frac{\partial \phi}{\partial x} dx + \frac{\partial \phi}{\partial y} dy + \frac{\partial \phi}{\partial z} dz$$

Expression (2) becomes

$$\begin{aligned} \text{grad } \phi \cdot d\vec{r} &= \frac{\partial \phi}{\partial x} dx + \frac{\partial \phi}{\partial y} dy + \frac{\partial \phi}{\partial z} dz \\ &= \left( \frac{\partial \phi}{\partial x} \hat{i} + \frac{\partial \phi}{\partial y} \hat{j} + \frac{\partial \phi}{\partial z} \hat{k} \right) \cdot (dx \hat{i} + dy \hat{j} + dz \hat{k}) \end{aligned}$$

$$\boxed{\text{grad } \phi \cdot d\vec{r} = \vec{\nabla} \phi \cdot d\vec{r}}$$

Hence proved

(ii) Prove that  $\text{grad } \phi = \vec{\nabla} \phi$

As it is readily proved that

$$\text{grad } \phi \cdot d\vec{r} = \vec{\nabla} \phi \cdot d\vec{r}$$

hence

$$\boxed{\text{grad } \phi = \vec{\nabla} \phi}$$

Hence the proof.

### Problem:

Show that if a vector is the gradient of a scalar function, then its line integral around a closed path is zero.

Solution:

Let  $\vec{F}$  be the vector which is equal to gradient of a scalar function  $\phi$ .

$$\text{i.e. } \vec{F} = \text{grad } \phi$$

$$\vec{F} \cdot d\vec{r} = \text{grad } \phi \cdot d\vec{r}$$

Take line integral on both sides;

$$\int_A^B \vec{F} \cdot d\vec{r} = \int_A^B \text{grad } \phi \cdot d\vec{r} \quad \text{--- (1)}$$

$$\text{but } \text{grad } \phi \cdot d\vec{r} = \left( \frac{\partial \phi}{\partial x} \hat{i} + \frac{\partial \phi}{\partial y} \hat{j} + \frac{\partial \phi}{\partial z} \hat{k} \right) \cdot (dx \hat{i} + dy \hat{j} + dz \hat{k})$$

$$\therefore \text{grad } \phi \cdot d\vec{r} = \left( \frac{\partial \phi}{\partial x} dx + \frac{\partial \phi}{\partial y} dy + \frac{\partial \phi}{\partial z} dz \right) = d\phi$$

hence

$$\text{grad } \phi \cdot d\vec{r} = d\phi$$

expression (1) becomes  $\int_A^B \vec{F} \cdot d\vec{r} = \int_A^B d\phi$

24

$$\int_A^B \vec{F} \cdot d\vec{r} = \int_A^B d\phi$$

$$\int_A^B \vec{F} \cdot d\vec{r} = \left| \phi \right|_A^B$$

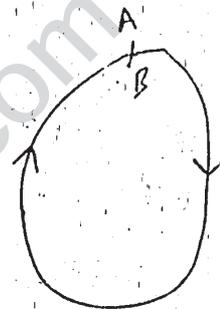
$$\int_A^B \vec{F} \cdot d\vec{r} = \phi_B - \phi_A$$

∴ Line integral depends upon the values of  $\phi$  at points A & B.  
If we have a closed path then the line integral around the closed path is given by;

$$\oint_A^B \vec{F} \cdot d\vec{r} = \oint_A^A d\phi$$

$$\oint_A^A \vec{F} \cdot d\vec{r} = \left| \phi \right|_A^A$$

$$\oint \vec{F} \cdot d\vec{r} = \phi_A - \phi_A$$



$\therefore \oint \vec{F} \cdot d\vec{r} = 0$

Hence the result.

### Problem:

If a scalar function  $V = \frac{1}{r}$ , where  $r = xi + yj + zk$ .

show that:  $\text{grad } V = \text{grad} \left( \frac{1}{r} \right) = -\frac{\vec{r}}{r^3}$

#### Solution:

As

$$\vec{\text{grad}} V = \frac{\partial V}{\partial x} \hat{i} + \frac{\partial V}{\partial y} \hat{j} + \frac{\partial V}{\partial z} \hat{k} \quad \text{--- (a)}$$

Also

$$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

$$r^2 = x^2 + y^2 + z^2 \quad \text{--- (b)}$$

$$V = \frac{1}{r}$$

25

$$\frac{\partial V}{\partial r} = \frac{\partial}{\partial r} \left( \frac{1}{r} \right) = -\frac{1}{r^2} \frac{dr}{dr}$$

$$\frac{\partial V}{\partial x} = -\frac{1}{r^2} \left( \frac{\partial r}{\partial x} \right) \quad \text{--- (1)}$$

Now from equ. (b)

$$r^2 = x^2 + y^2 + z^2$$

$$2r \frac{\partial r}{\partial x} = 2x$$

$$r \frac{\partial r}{\partial x} = x$$

$$\frac{\partial r}{\partial x} = \frac{x}{r}$$

Eq. (1) becomes

$$\frac{\partial V}{\partial x} = -\frac{1}{r^2} \left( \frac{x}{r} \right)$$

$$\boxed{\frac{\partial V}{\partial x} = -\frac{x}{r^3}}$$

Similarly

$$\boxed{\frac{\partial V}{\partial y} = -\frac{y}{r^3}}$$

&

$$\boxed{\frac{\partial V}{\partial z} = -\frac{z}{r^3}}$$

Putting the values of  $\frac{\partial V}{\partial x}$ ,  $\frac{\partial V}{\partial y}$  &  $\frac{\partial V}{\partial z}$  in equ. (a), we get

$$\vec{\text{grad}} V = \frac{\partial V}{\partial x} \hat{i} + \frac{\partial V}{\partial y} \hat{j} + \frac{\partial V}{\partial z} \hat{k}$$

$$= -\frac{x}{r^3} \hat{i} - \frac{y}{r^3} \hat{j} - \frac{z}{r^3} \hat{k}$$

$$= -\frac{1}{r^3} (x\hat{i} + y\hat{j} + z\hat{k})$$

$$= -\frac{1}{r^3} \vec{r}$$

$$\boxed{\vec{\text{grad}} V = -\frac{\vec{r}}{r^3}}$$

Hence the result.

### Problem:

PROBLEM (1.10). Given

$$A = 3x^2y\hat{i} + 4xy\hat{j} + z^2\hat{k}$$

$$B = xz\hat{i} + yz\hat{j} + z^2\hat{k}, \text{ find } \text{grad}(A \cdot B)$$

26

Solution:

$$\vec{A} \cdot \vec{B} = (3x^2y\hat{i} + 4xy\hat{j} + z^2\hat{k}) \cdot (xz\hat{i} + yz\hat{j} + z^2\hat{k})$$

$$\vec{A} \cdot \vec{B} = 3x^3yz + 4xy^2z + z^4$$

$$\therefore \text{grad}(\vec{A} \cdot \vec{B}) = \vec{\nabla}(\vec{A} \cdot \vec{B})$$

$$= \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) (3x^3yz + 4xy^2z + z^4)$$

$$= \hat{i} \frac{\partial}{\partial x} (3x^3yz + 4xy^2z + z^4) + \hat{j} \frac{\partial}{\partial y} (3x^3yz + 4xy^2z + z^4) + \hat{k} \frac{\partial}{\partial z} (3x^3yz + 4xy^2z + z^4)$$

$$= \hat{i} (9x^2yz + 4y^2z) + \hat{j} (3x^3z + 8xy^2z) + \hat{k} (3x^3y + 4xy^2 + 4z^3)$$

$$\text{grad}(\vec{A} \cdot \vec{B}) = (9x^2yz + 4y^2z)\hat{i} + (3x^3z + 8xy^2z)\hat{j} + (3x^3y + 4xy^2 + 4z^3)\hat{k}$$

Ans.

### Divergence of a vector: (v.v. Imp.)

Consider a vector  $\vec{v}$  e.g. velocity of a fluid which changes from point to point. The region in which vector varies from point to point is called vector field. In such a field  $\vec{v}$  changes from point to point, i.e.  $\vec{v}$  is a function of position coordinates  $x, y$  and  $z$ . So  $\vec{v}$  can be written as;

$$\vec{v} = \vec{v}(x, y, z)$$

If we consider an element of area  $\Delta A$  in the vector field. Then the scalar product of  $\vec{v}$  and  $\Delta A$  is called the flux of vector field.

$$\therefore \text{Flux of vector field} = \vec{v} \cdot \vec{\Delta A}$$

where  $\theta$  is angle b/w  $\vec{v}$  and  $\vec{\Delta A}$ . If plane of the area is perpendicular to  $\vec{v}$ , then  $\theta = 0^\circ$

So

$$\text{Flux} = v \Delta A \cos 0^\circ$$

$$\text{Flux} = v \Delta A$$

$$= \frac{\partial V_x}{\partial x} dx dy dz$$

Similarly the net outward flux through piped along y-axis and along z-axis gives us;

$$\frac{\partial V_y}{\partial y} dx dy dz \quad \text{and} \quad \frac{\partial V_z}{\partial z} dx dy dz$$

So net outward flux through piped by all the faces is

$$= \frac{\partial V_x}{\partial x} dx dy dz + \frac{\partial V_y}{\partial y} dx dy dz + \frac{\partial V_z}{\partial z} dx dy dz$$

$$= \left( \frac{\partial V_x}{\partial x} + \frac{\partial V_y}{\partial y} + \frac{\partial V_z}{\partial z} \right) dx dy dz$$

$dx dy dz$  is the volume of piped. So the net outward flux per unit volume is;

$$= \frac{\partial V_x}{\partial x} + \frac{\partial V_y}{\partial y} + \frac{\partial V_z}{\partial z}$$

Now by the definition; the net flux per unit volume is called divergence of vector  $\vec{V}$ . It is denoted by  $\text{div } \vec{V}$ . Note that it is scalar quantity.

Thus

$$\text{div } \vec{V} = \left( \frac{\partial V_x}{\partial x} + \frac{\partial V_y}{\partial y} + \frac{\partial V_z}{\partial z} \right)$$

This can also be written as;

$$\text{div } \vec{V} = \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \cdot (V_x \hat{i} + V_y \hat{j} + V_z \hat{k})$$

$$\text{div } \vec{V} = \vec{\nabla} \cdot \vec{V}$$

If flux entering a volume element is equal to flux leaving the volume element then

$$\text{div } \vec{V} = 0$$

### Problem:

Given a position vector  $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$   
Evaluate  $\text{div } \vec{r}$ .

Solution:

$$\text{div } \vec{r} = \vec{\nabla} \cdot \vec{r}$$

$$\text{div } \vec{r} = \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \cdot (x\hat{i} + y\hat{j} + z\hat{k})$$

## Physical Significance

Consider a parallelepiped having sides  $dx$ ,  $dy$ , and  $dz$  in a vector field. Let  $\vec{v}$  be the value of vector at the centre of parallelepiped.

Where

$$\vec{v} = v_x \hat{i} + v_y \hat{j} + v_z \hat{k}$$

We consider two faces (1) and (2) of the piped perpendicular to the  $x$ -axis, each of area  $dydz$ . The value of  $x$ -component of vector  $\vec{v}$  at the centre of face-① is

$$= v_x - \frac{\partial v_x}{\partial x} \frac{dx}{2}$$

This may be taken as the value for the whole face-① because the face is very small.

Hence the flux entering the piped through face-① is

$$= \left( v_x - \frac{\partial v_x}{\partial x} \frac{dx}{2} \right) dy dz$$

Similarly, the value of  $x$ -component of vector  $\vec{v}$  at the centre of face-② is

$$= v_x + \frac{\partial v_x}{\partial x} \frac{dx}{2}$$

So the flux leaving the face-② is

$$= \left( v_x + \frac{\partial v_x}{\partial x} \frac{dx}{2} \right) dy dz$$

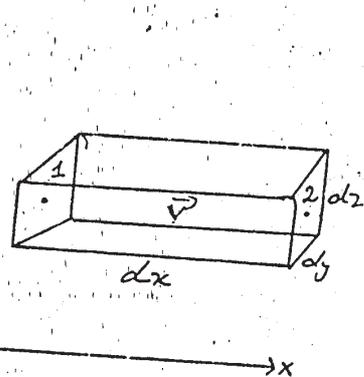
So the net outward flux through piped along  $x$ -axis is given;

$$\text{Flux leaving through face-②} - \text{Flux entering through face-①}$$

$$= \left( v_x + \frac{\partial v_x}{\partial x} \frac{dx}{2} \right) dy dz - \left( v_x - \frac{\partial v_x}{\partial x} \frac{dx}{2} \right) dy dz$$

$$= \cancel{v_x dy dz} + \frac{\partial v_x}{\partial x} \frac{dx dy dz}{2} - \cancel{v_x dy dz} + \frac{\partial v_x}{\partial x} \frac{dx dy dz}{2}$$

$$= \frac{\partial v_x}{\partial x} \frac{dx dy dz}{2}$$



$$\begin{aligned} \text{div } \vec{h} &= \frac{\partial x}{\partial x} + \frac{\partial y}{\partial y} + \frac{\partial z}{\partial z} \\ &= 1 + 1 + 1 \end{aligned}$$

$$\boxed{\text{div } \vec{h} = 3} \quad \text{Ans.}$$

### Problem:

$$\text{If } \vec{A} = xz^3 \hat{i} - 2x^2yz \hat{j} + 2yz^4 \hat{k}$$

Find divergence at point  $(1, -1, 1)$

Solution

$$\begin{aligned} \text{div } \vec{A} &= \vec{\nabla} \cdot \vec{A} \\ &= \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \cdot (xz^3 \hat{i} - 2x^2yz \hat{j} + 2yz^4 \hat{k}) \\ &= \frac{\partial}{\partial x} (xz^3) - \frac{\partial}{\partial y} (2x^2yz) + \frac{\partial}{\partial z} (2yz^4) \\ &= z^3 - 2x^2z + 2y(4z^3) \\ &= z^3 - 2x^2z + 8yz^3 \end{aligned}$$

$$\text{div } \vec{A} = (1)^3 - 2(1)^2(1) + 8(-1)(1)^3$$

$$\boxed{\text{div } \vec{A} = -9} \quad \text{Ans.}$$

$\therefore x=1, y=-1, z=1$   
according to the  
given point.

### Curl of a vector

By definition

$$\vec{\nabla} = \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k}$$

$$\text{and } \vec{V} = V_x \hat{i} + V_y \hat{j} + V_z \hat{k}$$

$$\text{Curl } \vec{V} = \vec{\nabla} \times \vec{V} = \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \times (V_x \hat{i} + V_y \hat{j} + V_z \hat{k})$$

$$\text{Curl } \vec{V} = \left( \frac{\partial V_z}{\partial y} - \frac{\partial V_y}{\partial z} \right) \hat{i} + \left( \frac{\partial V_x}{\partial z} - \frac{\partial V_z}{\partial x} \right) \hat{j} + \left( \frac{\partial V_y}{\partial x} - \frac{\partial V_x}{\partial y} \right) \hat{k}$$

$\vec{\nabla} \times \vec{V}$  can also be obtained as:

$$\vec{\nabla} \times \vec{V} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ V_x & V_y & V_z \end{vmatrix} = \left( \frac{\partial V_z}{\partial y} - \frac{\partial V_y}{\partial z} \right) \hat{i} + \left( \frac{\partial V_x}{\partial z} - \frac{\partial V_z}{\partial x} \right) \hat{j} + \left( \frac{\partial V_y}{\partial x} - \frac{\partial V_x}{\partial y} \right) \hat{k}$$

Curl  $\vec{v}$  is also called rotation of  $\vec{v}$  or  $(\text{Rot } \vec{v})$

### Physical Significance:

It is found that when a vector field is derived as a gradient of a scalar field, then the line integral of such a vector taken over a closed path is zero. i.e.

$$\oint \text{grad } U \cdot d\vec{r} = 0$$

where  $d\vec{r}$  is the element of path. However there are many vector fields which are not derived as the gradient of scalar field and for which the closed path line integral is not zero.

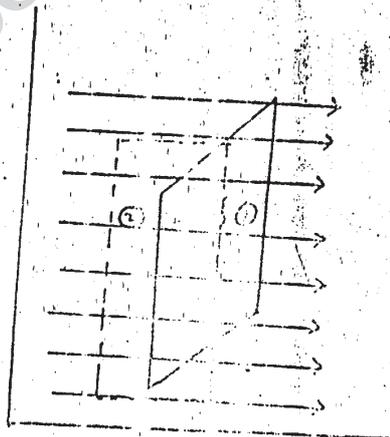
Fig shows lines of flow of such a vector field e.g. linear velocity of a fluid. We consider a rectangular plane area in this field.

When the plane of area is perpendicular to the field as in position ①, the line integral around it is zero.

But when plane of area is parallel to the field as in position ② then the line integral around the boundary is not zero, but has a definite value. This means the value of a line integral depends upon the orientation of the area.

In general if we place a small vector area of any shape at any point in the vector field and calculate its line integral around the boundary, there will be an orientation of area for which the line integral is max.

"The maximum value of line integral per unit area" is called "curl of the vector field at that point". Its direction is along the +ve drawn normal.



x ————— x

**Problem:**

Given  $\vec{A} = xz^3\hat{i} - 2x^2yz\hat{j} + 2yz^4\hat{k}$

Find the curl  $\vec{A}$  at the point  $(1, -1, 1)$ .

Solution:

$\text{Curl } \vec{A} = \vec{\nabla} \times \vec{A}$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ xz^3 & -2x^2yz & 2yz^4 \end{vmatrix}$$

$$= \hat{i} \left[ \frac{\partial}{\partial y} (2yz^4) - \frac{\partial}{\partial z} (-2x^2yz) \right]$$

$$+ \hat{j} \left[ \frac{\partial}{\partial z} (xz^3) - \frac{\partial}{\partial x} (2yz^4) \right]$$

$$+ \hat{k} \left[ \frac{\partial}{\partial x} (-2x^2yz) - \frac{\partial}{\partial y} (xz^3) \right]$$

$$= \hat{i} (2z^4 + 2x^2y) + \hat{j} (3xz^2) + \hat{k} (-4xy^2z)$$

$$\text{Curl } \vec{A} = (2z^4 + 2x^2y)\hat{i} + (3xz^2)\hat{j} - (4xy^2z)\hat{k}$$

Putting

$x = 1, y = -1, z = 1$ , we get

$$\text{Curl } \vec{A} = [2(1)^4 + 2(1)^2(-1)]\hat{i} + [3(1)(1)^2]\hat{j} - [4(1)(-1)(1)]\hat{k}$$

$$\text{Curl } \vec{A} = (2 - 2)\hat{i} + 3\hat{j} + 4\hat{k}$$

$\text{Curl } \vec{A} = 3\hat{j} + 4\hat{k}$

Ans.

$\because (2-2)\hat{i} = 0\hat{i} = 0$

**Problem:**

Given a position vector  $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$

Evaluate  $\text{div } \vec{r}$  and  $\vec{\nabla} \times \vec{r} = \text{Curl } \vec{r}$

Solution:

As  $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$

$\text{div } \vec{r} = \vec{\nabla} \cdot \vec{r}$

$$= \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \cdot (x\hat{i} + y\hat{j} + z\hat{k})$$

32

$$\text{div } \vec{r} = \frac{\partial x}{\partial x} + \frac{\partial y}{\partial y} + \frac{\partial z}{\partial z}$$

$$= 1 + 1 + 1$$

$$\boxed{\text{div } \vec{r} = 3}$$

Ans.

Now

$$\text{Curl } \vec{r} = \vec{\nabla} \times \vec{r}$$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ x & y & z \end{vmatrix}$$

$$= \hat{i} \left[ \frac{\partial z}{\partial y} - \frac{\partial y}{\partial z} \right] + \hat{j} \left[ \frac{\partial x}{\partial z} - \frac{\partial z}{\partial x} \right] + \hat{k} \left[ \frac{\partial y}{\partial x} - \frac{\partial x}{\partial y} \right]$$

$$\text{Curl } \vec{r} = \hat{i} (0 - 0) + \hat{j} (0 - 0) + \hat{k} (0 - 0)$$

$$\boxed{\text{Curl } \vec{r} = 0}$$

Ans.

## Alternate Curl of a vector

The curl of a vector  $\vec{V}$  is given by

$$\text{Curl } \vec{V} = \vec{\nabla} \times \vec{V}$$

$$\text{Curl } \vec{V} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ V_x & V_y & V_z \end{vmatrix}$$

$$= \hat{i} \left( \frac{\partial V_z}{\partial y} - \frac{\partial V_y}{\partial z} \right) + \hat{j} \left( \frac{\partial V_x}{\partial z} - \frac{\partial V_z}{\partial x} \right) + \hat{k} \left( \frac{\partial V_y}{\partial x} - \frac{\partial V_x}{\partial y} \right)$$

It shows that curl of a vector is a vector quantity.

### Physical Significance:

Consider a fluid flowing with constant velocity  $\vec{V}$  in  $yz$  plane along  $y$ -axis as shown in fig. The velocity of different layers of fluid goes on increasing,

Hence

$$\text{Curl } \vec{V} = \left( \frac{\partial V_z}{\partial y} - \frac{\partial V_y}{\partial z} \right) \hat{i} + \left( \frac{\partial V_x}{\partial z} - \frac{\partial V_z}{\partial x} \right) \hat{j} + \left( \frac{\partial V_y}{\partial x} - \frac{\partial V_x}{\partial y} \right) \hat{k}$$

$$\text{Rotation of fluid} = \text{Curling of fluid} = \text{Curl } \vec{V} = \vec{\nabla} \times \vec{V}$$

**Divergence Theorem**

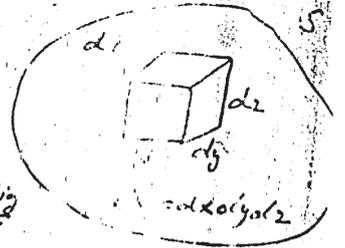
**(Gauss's Theorem)**

"According to this theorem the surface normal integral of a vector taken over a closed surface is equal to the"

volume integral of the divergence of a vector over the volume enclosed by the surface.  
i.e

$$\int_S \vec{v} \cdot d\vec{s} = \int_V \text{div } \vec{v} \, dv$$

$$\int_S \vec{v} \cdot \hat{n} \, ds = \int_V \vec{\nabla} \cdot \vec{v} \, dv$$



**Proof:** Consider a small volume element having volume  $dv = dx dy dz$  in a closed surface  $S$ . Then by the definition,

$$\text{div } \vec{v} = \vec{\nabla} \cdot \vec{v}$$

$$\text{div } \vec{v} = \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \cdot (v_x \hat{i} + v_y \hat{j} + v_z \hat{k})$$

$$\text{div } \vec{v} = \left( \frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} \right)$$

where  $\vec{v}_x$ ,  $\vec{v}_y$  &  $\vec{v}_z$  are the components of  $\vec{v}$ . Multiplying both sides by  $dx dy dz$ , we get

$$\text{div } \vec{v} \, dx dy dz = \left( \frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} \right) dx dy dz$$

Integrating both the sides; we get

$$\begin{aligned} \int_V \text{div } \vec{v} \, dv &= \iiint \left( \frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} \right) dx dy dz \\ &= \iiint \frac{\partial v_x}{\partial x} dx dy dz + \iiint \frac{\partial v_y}{\partial y} dx dy dz + \iiint \frac{\partial v_z}{\partial z} dx dy dz \\ &= \int \frac{\partial v_x}{\partial x} dx \iint dy dz + \int \frac{\partial v_y}{\partial y} dy \iint dx dz + \int \frac{\partial v_z}{\partial z} dz \iint dx dy \end{aligned}$$

$v_x$ ,  $v_y$  and  $v_z$  are function of  $x, y$  &  $z$  i.e they are function of only one variable. So we can change partial derivative into the total derivative.

$$\begin{aligned} \therefore \int_V \text{div } \vec{v} \, dv &= \int \frac{dv_x}{dx} dx \iint dy dz + \int \frac{dv_y}{dy} dy \iint dx dz + \int \frac{dv_z}{dz} dz \iint dx dy \\ &= v_x \iint dy dz + v_y \iint dx dz + v_z \iint dx dy \end{aligned}$$

$$\int_V \text{div } \vec{v} \, dv = \iint V_x \, dS_x + \iint V_y \, dS_y + \iint V_z \, dS_z \quad \text{35}$$

$$= \iint (V_x \, dS_x + V_y \, dS_y + V_z \, dS_z)$$

$$= \iint \vec{v} \cdot d\vec{s}$$

$dy \, dz = dS_x = \text{Area } \perp \text{ to } x\text{-axis}$   
 $dx \, dz = dS_y = \text{Area } \perp \text{ to } y\text{-axis}$   
 $dx \, dy = dS_z = \text{Area } \perp \text{ to } z\text{-axis}$

$$\therefore V_x \, dS_x + V_y \, dS_y + V_z \, dS_z = \vec{v} \cdot d\vec{s}$$

$$\therefore \int_V \text{div } \vec{v} \, dv = \int_S \vec{v} \cdot d\vec{s}$$

$$\text{or } \boxed{\int_S \vec{v} \cdot d\vec{s} = \int_V \text{div } \vec{v} \, dv} \quad \text{Hence the proof.}$$

This theorem enables us to transform a surface integral into a volume integral.

### Problem:

Evaluate  $\int_S \vec{r} \cdot \hat{n} \, ds$  where  $S$  is a closed surface.

Solution:

By the divergence theorem,

$$\int_S \vec{r} \cdot d\vec{s} = \int_V \nabla \cdot \vec{r} \, dv$$

$$= \int_V \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \cdot (x\hat{i} + y\hat{j} + z\hat{k}) \, dv$$

$$= \int_V \left( \frac{\partial x}{\partial x} + \frac{\partial y}{\partial y} + \frac{\partial z}{\partial z} \right) \, dv$$

$$= \int_V (1 + 1 + 1) \, dv$$

$$= \int_V 3 \, dv$$

$$= 3 \int_V dv$$

$$\boxed{\int_S \vec{r} \cdot \hat{n} \, ds = 3V} \quad \text{Ans.}$$

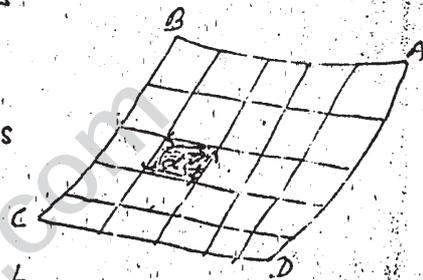
## Stoke's Theorem:

According to this theorem "The line integral of a vector function around the closed curve (bounding edge) of a surface is equal to surface normal integral of the curl of vector function over that surface."

If  $\vec{v}$  is a vector function then mathematically;

$$\oint \vec{v} \cdot d\vec{l} = \int_S \text{curl } \vec{v} \cdot d\vec{s}$$

$$\oint \vec{v} \cdot d\vec{l} = \int_S \text{curl } \vec{v} \cdot \hat{n} ds$$



### Proof:

Consider a surface enclosed by a curve ABCD. We divide it into large number of small meshes. Let the area of a mesh be  $ds$ .

As  $\text{curl } \vec{v}$  is the line integral per unit area. So line integral around the boundary of element of area  $ds = \text{curl } \vec{v} \cdot ds$ . Suppose that we take the line integral of all the meshes within the curve ABCD. If we add all these line integrals, the integral along a side of mesh, inside the curve ABCD will be taken twice in opposite directions, so it will cancel away. We are thus left with line integral only along the curve ABCD.

Hence the line integral;  $\oint \vec{v} \cdot d\vec{l}$  taken over the curve ABCD and the surface integral  $\int_S \text{curl } \vec{v} \cdot d\vec{s}$  taken over surface ABCD, are equal.

$$\oint \vec{v} \cdot d\vec{l} = \int_S \text{curl } \vec{v} \cdot d\vec{s}$$

This is called the "Stoke's theorem". This theorem thus enables us to transform a line integral into surface integral.

**Problem:**

37

Prove the following vector identities.

(a)  $\text{Curl grad } \phi = \vec{\nabla} \times \vec{\nabla} \phi = 0$

(b)  $\text{div Curl } \vec{A} = \vec{\nabla} \cdot \vec{\nabla} \times \vec{A} = 0$

Proof

(a)  $\text{Curl grad } \phi = \vec{\nabla} \times \vec{\nabla} \phi = 0$

$\text{Curl grad } \phi = \vec{\nabla} \times \vec{\nabla} \phi$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial \phi}{\partial x} & \frac{\partial \phi}{\partial y} & \frac{\partial \phi}{\partial z} \end{vmatrix}$$

$$= \phi \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \end{vmatrix}$$

∴  $\text{Curl grad } \phi = \phi(0) = 0$

∴ Two rows of determinant are equal.

$\text{Curl grad } \phi = 0$

Alt. proof:

As  $|\vec{A} \times \vec{A}| = 0$

$\text{Curl grad } \phi = \vec{\nabla} \times \vec{\nabla} \phi$

$= (\vec{\nabla} \times \vec{\nabla}) \phi$

$= \vec{0}$

$\text{Curl grad } \phi = 0$

(b)  $\text{div Curl } \vec{A} = \vec{\nabla} \cdot \vec{\nabla} \times \vec{A} = 0$

Proof:

As  $\text{div curl } \vec{A} = \vec{\nabla} \cdot \vec{\nabla} \times \vec{A}$

38

$$= \vec{\nabla} \cdot \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ A_x & A_y & A_z \end{vmatrix}$$

$$= \vec{\nabla} \cdot \left[ \left( \frac{\partial A_z}{\partial y} - \frac{\partial A_y}{\partial z} \right) \hat{i} + \left( \frac{\partial A_x}{\partial z} - \frac{\partial A_z}{\partial x} \right) \hat{j} + \left( \frac{\partial A_y}{\partial x} - \frac{\partial A_x}{\partial y} \right) \hat{k} \right]$$

$$= \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \cdot \left[ \left( \frac{\partial A_z}{\partial y} - \frac{\partial A_y}{\partial z} \right) \hat{i} + \left( \frac{\partial A_x}{\partial z} - \frac{\partial A_z}{\partial x} \right) \hat{j} + \left( \frac{\partial A_y}{\partial x} - \frac{\partial A_x}{\partial y} \right) \hat{k} \right]$$

$$= \frac{\partial}{\partial x} \left( \frac{\partial A_z}{\partial y} - \frac{\partial A_y}{\partial z} \right) + \frac{\partial}{\partial y} \left( \frac{\partial A_x}{\partial z} - \frac{\partial A_z}{\partial x} \right) + \frac{\partial}{\partial z} \left( \frac{\partial A_y}{\partial x} - \frac{\partial A_x}{\partial y} \right)$$

$$= \frac{\partial^2 A_z}{\partial x \partial y} - \frac{\partial^2 A_y}{\partial x \partial z} + \frac{\partial^2 A_x}{\partial y \partial z} - \frac{\partial^2 A_z}{\partial y \partial x} + \frac{\partial^2 A_y}{\partial z \partial x} - \frac{\partial^2 A_x}{\partial z \partial y}$$

$$= 0$$

Hence  $\boxed{\text{div Curl } \vec{A} = 0}$

Alternative

$$\text{div Curl } \vec{A} = \vec{\nabla} \cdot \vec{\nabla} \times \vec{A}$$

Because it is just scalar triple product

$$\text{div Curl } \vec{A} = \begin{vmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ A_x & A_y & A_z \end{vmatrix}$$

$\boxed{\text{div Curl } \vec{A} = 0}$

∵ Two rows of determinant are equal

Problem:

Prove that;  $\text{Curl Curl } \vec{F} = \text{grad div } \vec{F} - \nabla^2 \vec{F}$ .

Solution

39

$$\begin{aligned} \text{L.H.S.} \\ \text{curl curl } \vec{F} &= \vec{\nabla} \times \vec{\nabla} \times \vec{F} \\ &= \vec{\nabla} \times (\vec{\nabla} \times \vec{F}) \end{aligned}$$

$$\therefore \vec{A} \times (\vec{B} \times \vec{C}) = (\vec{A} \cdot \vec{C})\vec{B} - (\vec{A} \cdot \vec{B})\vec{C}$$

$$\begin{aligned} \therefore \text{Curl Curl } \vec{F} &= \vec{\nabla} \times (\vec{\nabla} \times \vec{F}) \\ &= (\vec{\nabla} \cdot \vec{F})\vec{\nabla} - (\vec{\nabla} \cdot \vec{\nabla})\vec{F} \\ &= (\vec{\nabla} \cdot \vec{F})\vec{\nabla} - \nabla^2 \vec{F} \end{aligned}$$

$$\text{Curl Curl } \vec{F} = (\text{div } \vec{F})\vec{\nabla} - \nabla^2 \vec{F}$$

$$\therefore (\vec{\nabla} \cdot \vec{F}) = \text{div } \vec{F}$$

$$\boxed{\text{Curl Curl } \vec{F} = \text{grad div } \vec{F} - \nabla^2 \vec{F}}$$

$$\therefore (\text{div } \vec{F})\vec{\nabla} = \text{grad div } \vec{F}$$

Hence the proof is complete.

### Alternative:

Prove by actual expansion.

$$\text{Curl Curl } \vec{F} = \text{grad div } \vec{F} - \nabla^2 \vec{F}$$

Solution:

$$\begin{aligned} \text{L.H.S.} &= \text{Curl Curl } \vec{F} \\ &= \vec{\nabla} \times \vec{\nabla} \times \vec{F} \end{aligned}$$

$$= \vec{\nabla} \times \left[ \left( \frac{\partial F_z}{\partial y} - \frac{\partial F_y}{\partial z} \right) \hat{i} + \left( \frac{\partial F_x}{\partial z} - \frac{\partial F_z}{\partial x} \right) \hat{j} + \left( \frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y} \right) \hat{k} \right]$$

Its x-component (i.e. coefficient of  $\hat{i}$ ) is

$$\frac{\partial}{\partial y} \left( \frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y} \right) - \frac{\partial}{\partial z} \left( \frac{\partial F_x}{\partial z} - \frac{\partial F_z}{\partial x} \right)$$

$$= \frac{\partial^2 F_y}{\partial x \partial y} - \frac{\partial^2 F_x}{\partial y^2} - \frac{\partial^2 F_x}{\partial z^2} + \frac{\partial^2 F_z}{\partial x \partial z} \quad \text{--- (1)}$$

$$\text{R.H.S.} = \text{grad div } \vec{F} - \nabla^2 \vec{F}$$

$$= \vec{\nabla}(\vec{\nabla} \cdot \vec{F}) - \nabla^2 \vec{F}$$

$$= \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \left[ \frac{\partial F_x}{\partial x} + \frac{\partial F_y}{\partial y} + \frac{\partial F_z}{\partial z} \right] - \left[ \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \right] [F_x \hat{i} + F_y \hat{j} + F_z \hat{k}]$$

4()

Let x-component (coefficient of  $\hat{i}$ ) is;

$$\begin{aligned} & \frac{\partial}{\partial x} \left[ \frac{\partial F_x}{\partial x} + \frac{\partial F_y}{\partial y} + \frac{\partial F_z}{\partial z} \right] - \left[ \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \right] F_x \\ &= \frac{\partial^2 F_x}{\partial x^2} + \frac{\partial^2 F_y}{\partial x \partial y} + \frac{\partial^2 F_z}{\partial x \partial z} - \frac{\partial^2 F_x}{\partial x^2} - \frac{\partial^2 F_x}{\partial y^2} - \frac{\partial^2 F_x}{\partial z^2} \\ &= \frac{\partial^2 F_y}{\partial x \partial y} + \frac{\partial^2 F_z}{\partial x \partial z} - \frac{\partial^2 F_x}{\partial y^2} - \frac{\partial^2 F_x}{\partial z^2} \end{aligned}$$

$$\text{R.H.S} = \frac{\partial^2 F_y}{\partial y \partial x} - \frac{\partial^2 F_x}{\partial y^2} - \frac{\partial^2 F_x}{\partial z^2} + \frac{\partial^2 F_z}{\partial z \partial x} \quad \text{--- (2)}$$

From eqn. (1) and (2) we find that x-component of L.H.S is equal to x-component of R.H.S.

Similarly  
 y-component of L.H.S = y-component of R.H.S  
 z-component = z-component

Hence

$$\boxed{\text{Curl Curl } \vec{F} = \text{grad div } \vec{F} - \nabla^2 \vec{F}}$$

## Laplace's Operator or Laplacian:

By definition

$$\vec{\nabla} = \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k}$$

then  $\nabla^2 = \vec{\nabla} \cdot \vec{\nabla}$

$$\begin{aligned} &= \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \cdot \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \\ \nabla^2 &= \left( \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \right) \end{aligned}$$

where  $\nabla^2$  is called Laplace's operator or Laplacian. It is a scalar operator. It can operate both on scalar and vector function.

## Laplace's Equation

If operation of  $\nabla^2$  on a scalar function is equal to zero then the equation is called Laplace's eqn.  
i.e. if we have a scalar function  $\phi$  then;

$$\nabla^2 \phi = \frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} = 0$$

This is Laplace's equation.

It is linear, homogeneous, 2nd order differential equation.

## Poisson's Equation:

If operation of  $\nabla^2$  on a scalar function is equal to some constant with -ve sign, then it is called Poisson's equation.

i.e.

$$\nabla^2 \phi = \left( \frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} \right) = -\frac{\rho}{\epsilon_0}$$

Where  $\rho$  is density and  $\epsilon_0$  is permittivity of free space or

$$\nabla^2 \phi = \frac{-\rho}{\epsilon_0}$$

This is Poisson's equation.

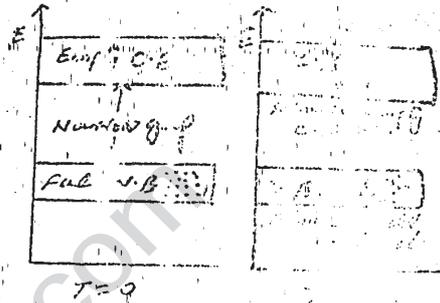
## 2 Semi. C. Materials.

Intrinsic S.C.: "A pure semiconductor free of impurities is called an intrinsic semiconductor."

They have crystalline structure. The most common examples are (Si) and (Ge).

Fig. shows that the energy bands of pure semiconductor at  $T=0$  and  $T>0$ .

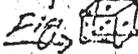
We find that the gap between the conduction and valence band is very narrow while for insulators the gap is quite large.



Near absol. zero the conduction band is empty while at a temp. greater than absolute zero, the conduction band is almost empty i.e., it may have some electron.

"A semiconductor material is that whose properties lie between those of conductors and insulators. They are neither good conductors nor good insulators. These are the elements of 4th group of the periodic chart. It means they have a valence of four i.e., have four electrons in their outer most orbit."

The important examples are Ge and Si. These semiconductors are in the form of crystals. Their structure has been studied by the diffraction of x-rays. The Ge and Si crystals are found to be cubic as shown.



If we look at one face of Ge crystals, each atom of Ge is surrounded by its four atoms.

Forbidden E. gap: The separation b/w conduction band & valence band is called forbidden E. gap

Semiconductor: A semiconductor is a material whose conductivity is between that of a conductor and an insulator.

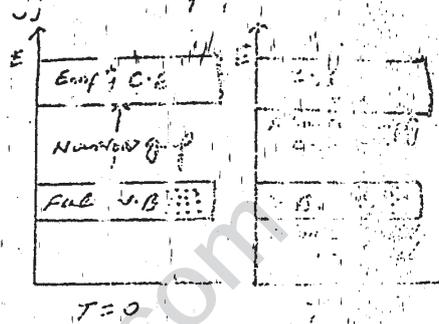
## 2 Semi. C. Materials.

Intrinsic S.C.: "A pure semiconductor free of impurities is called an intrinsic semiconductor."

They have crystalline structure. The most common examples are (Si) and (Ge).

Figs. show that the energy bands of pure semiconductors at  $T=0$  and  $T>0$ .

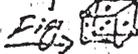
We find that the gap between the conduction and valance band is very narrow while for insulators the gap is quite large.



Near absol. zero the conduction band is empty while at a temp. greater than absolute zero, the conduction band is almost empty i.e, it may have some electron.

"A semiconductor material is that whose properties lie between those of conductors and insulators". They are neither good conductors nor good insulators. These are the elements of 4th group of the periodic chart. It means they have a valence of four i.e, have four electrons in their outer most orbit.

The important examples are Ge and Si. These semiconductors are in the form of crystals. Their structure has been studied by the diffraction of x-rays. The Ge and Si crystals are found to be centric faced cubics as shown.



If we look at one face of Ge crystals, each atom of Ge is surrounded by its four atoms.

Forbidden E. gap: The separation b/w conduction band & valance band is called Forbidden E. gap

A semiconductor is the thing between conductors and insulators